Philosophy 240: Symbolic Logic Fall 2009

Functions Handout

I. An argument

No odd numbers are even.
 One is odd.
 One is the square of one. / So, not all square numbers are even.

1. (x)(Ox ⊃ ~Ex) 2. Oo

3. $(\exists x)[Sxo \bullet (y)(Syo \supset y=x) \bullet x=o]$

But, we will explore another option.

II. Some functions, and their logical representations:

the father of:	f(x)
the successor of:	g(x)
the sum of:	f(x,y)
the teacher of:	$g(x_1x_n)$

III. These are not functions:

the parents of a the classes that a and b share the square root of x

IV. Vocabulary of **FF**

Capital letters A...Z, used as one-place predicates Lower case letters a, b, c, d, e, i, j, k...u are used as constants. f, g, and h are used as functors. v, w, x, y, z are used as variables. Five connectives: $\sim, \bullet, \lor, \supset \equiv$ Quantifiers: \exists, \forall Punctuation: (), [], {}

An n-tuple of terms is a series of terms (constants, variables, or functor terms) separated by commas. Some n-tuples.

a,b a,a,f(a) x,y,b,d,f(x),f(a,b,f(x)) a If α is an n-tuple of terms, then the following are all functor terms:

- $f(\alpha)$
- $g(\alpha)$
- $h(\alpha)$

Some complex funtions:

f(f(x))f(g(x))h(h(h(x)))

V. Formation rules for wffs of FF

1. An n-place predicate followed by n terms (constants, variables, or functor terms) is a wff.

2. If α is a wff, so are

 $(\exists x)\alpha, (\exists y)\alpha, (\exists z)\alpha, (\exists w)\alpha, (\exists v)\alpha$ $(x)\alpha, (y)\alpha, (z)\alpha, (w)\alpha, (v)\alpha$

3. If α is a wff, so is $\sim \alpha$.

4. If α and β are wffs, then so are:

 $\begin{array}{l} (\alpha \cdot \beta) \\ (\alpha \lor \beta) \\ (\alpha \supset \beta) \\ (\alpha \equiv \beta) \end{array}$

By convention, you may drop the outermost brackets.

6. These are the only ways to make wffs.

VI. Some sentences of FF

Olaf loves his mother:	Log(o)
Olaf loves his grandmothers:	$Log(g(o)) \bullet Log(f(o))$
Noone is his/her own mother:	$(x) \sim x = g(x)$

VII. Peano's Axioms for Arithmetic (following Mendelson, with adjustments)

P1: 0 is a number
P2: The successor (x') of every number (x) is a number
P3: 0 is not the successor of any number
P4: If x'=y' then x=y
P5: If P is a property that may (or may not) hold for any number, and if

i. 0 has P; and
ii. for any x, if x has P then x' has P;
then all numbers have P.

Philosophy 240: Symbolic Logic, Prof. Marcus; Functions Handout, page 3

VIII. Translations into FF

o: one f(x): the successor of x f(x, y): the product of x and y Ex: x is even Ox: x is odd Px: x is prime

1. One is not the successor of any number.

- 2. If the product of a pair of numbers is odd, then the product of the successors of those numbers is even.
- 3. There are no prime numbers such that their product is prime.

IX. The original argument, redux

1. (x)(Ox $\supset \sim$ Ex)	
2. Oo 3. o=f(o) / ~(x)Ef(x)
4. $Of(o)$ 2, 3, ID 5. $Of(o) \supset \sim Ef(o)$ 1, UI	
$6. \sim Ef(o)$ $5. 4. MP$	
7. $(\exists x) \sim Ef(x)$ 6, EG	
8. \sim (x)Ef(x) 7, CQ	

QED